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| **Keith Willett**  **GAME DEVELOPER | 3D ARTIST | TECHNICAL DESIGNER | VIDEO EDITOR** | Contact:  Garland, TX  (669)245-2141  [keithj.willett@gmail.com](mailto:keithj.willett@gmail.com)  Portfolio:  <https://www.youtube.com/@KeithMakesGames>  <https://www.artstation.com/cometx5> |
| **ㅡ**  **Skills**   * Programming (C++ / C# / Python/ Blueprints) * Video Editing * Audio Editing * Documentation * UI / UX Design and Development * Rigging and Skinning * Hard Surface Modeling * UV Mapping and Texturing * Material Setup * Digital Sculpting | **Professional Summary**  As a Game Art graduate from Full Sail, I’ve always loved being part of creative projects. I spend the majority of my day in 3D programs, both at my day job and in my spare time. I make games as a hobby and have been making videos on YouTube showing my creative process for everyone to see and be inspired by. I am highly motivated and trained to perform tasks anywhere needed and work very well in a team environment to ensure the best quality for each project.    **Completed Games and Videos**  **Quack 2 /** Developer, Designer, TD, Artist, Video Editor  [https://www.youtube.com/watch?v=jwvZ7VKFxBQ HYPERLINK "https://www.youtube.com/watch?v=jwvZ7VKFxBQ&t=13s" HYPERLINK "https://www.youtube.com/watch?v=jwvZ7VKFxBQ HYPERLINK "https://www.youtube.com/watch?v=jwvZ7VKFxBQ&t=13s"& HYPERLINK "https://www.youtube.com/watch?v=jwvZ7VKFxBQ&t=13s"t=13s" HYPERLINK "https://www.youtube.com/watch?v=jwvZ7VKFxBQ&t=13s"& HYPERLINK "https://www.youtube.com/watch?v=jwvZ7VKFxBQ&t=13s" HYPERLINK "https://www.youtube.com/watch?v=jwvZ7VKFxBQ HYPERLINK "https://www.youtube.com/watch?v=jwvZ7VKFxBQ&t=13s"& HYPERLINK "https://www.youtube.com/watch?v=jwvZ7VKFxBQ&t=13s"t=13s" HYPERLINK "https://www.youtube.com/watch?v=jwvZ7VKFxBQ&t=13s"t=13s](https://www.youtube.com/watch?v=jwvZ7VKFxBQ&t=13s)  **Hallows Night /** Developer, Designer, TD, Artist, Video Editor  [https://www.youtube.com/watch?v=OgKc1QR\_4K0 HYPERLINK "https://www.youtube.com/watch?v=OgKc1QR\_4K0&t=1s" HYPERLINK "https://www.youtube.com/watch?v=OgKc1QR\_4K0 HYPERLINK "https://www.youtube.com/watch?v=OgKc1QR\_4K0&t=1s"& HYPERLINK "https://www.youtube.com/watch?v=OgKc1QR\_4K0&t=1s"t=1s" HYPERLINK "https://www.youtube.com/watch?v=OgKc1QR\_4K0&t=1s"& HYPERLINK "https://www.youtube.com/watch?v=OgKc1QR\_4K0&t=1s" HYPERLINK "https://www.youtube.com/watch?v=OgKc1QR\_4K0 HYPERLINK "https://www.youtube.com/watch?v=OgKc1QR\_4K0&t=1s"& HYPERLINK "https://www.youtube.com/watch?v=OgKc1QR\_4K0&t=1s"t=1s" HYPERLINK "https://www.youtube.com/watch?v=OgKc1QR\_4K0&t=1s"t=1s](https://www.youtube.com/watch?v=OgKc1QR_4K0&t=1s)  **Road Mode /** Developer, Designer, TD, Artist, Video Editor  [https://www.youtube.com/watch?v=WasTWpxouGM HYPERLINK "https://www.youtube.com/watch?v=WasTWpxouGM&t=1s" HYPERLINK "https://www.youtube.com/watch?v=WasTWpxouGM HYPERLINK "https://www.youtube.com/watch?v=WasTWpxouGM&t=1s"& HYPERLINK "https://www.youtube.com/watch?v=WasTWpxouGM&t=1s"t=1s" HYPERLINK "https://www.youtube.com/watch?v=WasTWpxouGM&t=1s"& HYPERLINK "https://www.youtube.com/watch?v=WasTWpxouGM&t=1s" HYPERLINK "https://www.youtube.com/watch?v=WasTWpxouGM HYPERLINK "https://www.youtube.com/watch?v=WasTWpxouGM&t=1s"& HYPERLINK "https://www.youtube.com/watch?v=WasTWpxouGM&t=1s"t=1s" HYPERLINK "https://www.youtube.com/watch?v=WasTWpxouGM&t=1s"t=1s](https://www.youtube.com/watch?v=WasTWpxouGM&t=1s)  **Quack /** Developer, Designer, TD, Artist, Video Editor  [https://www.youtube.com/watch?v=uYc4ZsUYQZw HYPERLINK "https://www.youtube.com/watch?v=uYc4ZsUYQZw&t=407s"& HYPERLINK "https://www.youtube.com/watch?v=uYc4ZsUYQZw&t=407s"t=407s](https://www.youtube.com/watch?v=uYc4ZsUYQZw&t=407s)  **I Died in a Cave/** Developer, Designer, TD, Artist  <https://cometx5.itch.io/i-died-in-a-cave> |
| **ㅡ**  **Software Expertise**   * Premiere * Audition * After Effects * Visual Studio * Photoshop * Unreal Engine * Unity * 3ds Max * Maya * Substance Painter * ZBrush | **Industry Work History**  **Full Sail University /** Game Production Intern  February 2021 - 2022, Winter Park, FL   * Assisted students with their game projects * Taught students proper 3D Art techniques when needed   **TourIt Media /** Technical Artist, 3D Artist, Tools Programmer, Game Developer  April 2022 - 2024, Richardson, TX   * Build 3D Scenes for commercial real estate * Use After Effects to aid Video Team * Develop tools to aid production workflow * Make documentation for proprietary tools * Create Web and VR experiences using Unity/Unreal |
| **ㅡ**  **Education**   * Bachelors of Science: Game Art * Course Director Award in Game Production | **Education**  **Full Sail University**/ Game Art  January 2018 - December 2020, Winter Park, Florida |
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